



MANDAR DISCIPLINE

SPORTING SHOOTERS ASSOCIATION OF AUSTRALIA (WA) INC.

Official Rules

No. 5
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SSAA MANDAR
HANDGUN
RIMFIRE AND CENTREFIRE

REVISED March 2026

RULE BOOK No. 5

These Rules for the conduct of Club and State Championships have been compiled and endorsed by the SSAA WA State Discipline Chairman and approved by the SSAA WA State Executive.

SECTION 1: AIMS AND OBJECTIVES

- 1.1 SSAA Mandar competition is a precision based static handgun shooting discipline that emphasizes accuracy and consistency in set courses of fire and challenges the focus and concentration of the competitor under timed conditions.
- 1.2 SSAA Mandar competition principally utilises turning target frames with approved SSAA cardboard and paper targets that are engaged from set distances.
- 1.3 SSAA Mandar competition requires participants to satisfy the introductory principles of safe gun handling and handgun safety.

SECTION 2: SSAA STANDARD NATIONAL RULES

The SSAA Standard Rules are available on the SSAA website and are current at:
www.ssaa.org.au/standard-rules

The SSAA Standard Rules cover common rules, including the protest and appeals process that apply to all SSAA disciplines.

The SSAA Standard Rules are to be used with each discipline rule book and take precedence over any rule that may be found in a discipline rule book.

2.1 COMPETITOR'S ELIGIBILITY

2.2 JUNIOR COMPETITORS

2.3 PERSONS WITH DISABILITIES

2.3.1 Authorisation

2.3.2 Substitute position

2.3.3 Awards, trophies, records, etc.

2.3.4 Protests

2.4 COMPETITOR'S RESPONSIBILITY

2.4.1 Competitors and officials to be familiar with the rules

2.4.2 Sportsmanship

2.4.3 Behaviour

2.4.4 Range Safety Rules

2.4.5 Safety equipment

2.4.6 Clothing

2.5 STUCK LIVE ROUND: MANDATORY RULE

2.6 RULE INFRINGEMENTS

2.7 DISCIPLINE CHAIRMAN'S AUTHORITY

2.8 PROTEST AND APPEALS COMMITTEE

2.9 NATIONAL CHAMPIONSHIPS

2.9.1 Disruption to Competition

2.9.2 National Championships and Other Shooting Events

2.9.3 Supplementary Events

SECTION 3: HANDGUN SPECIFICATIONS

3.1 HANDGUN TYPE

- 3.1.1 All Semi-automatic handguns and Revolvers will compete together under the same match conditions.

All handguns must be serviceable in accordance with the relevant legislation and regulations.

3.1.2 HANDGUN CLASSES

There are two classes of handguns based on calibre that competitors can use in the discipline.

3.1.3 Rimfire Class

Any handgun chambered in .22 long rifle.

3.1.4 Centrefire Class

Any handgun chambered to a maximum calibre of .38 Special or .357 Magnum.

3.2 HANDGUN DIVISIONS

There are four different divisions of handguns for the rimfire and centrefire classes.

3.2.1 Rimfire Metallic Sight Division

Any handgun fitted with factory or aftermarket metallic sights are permitted.
All handguns must have a maximum barrel length equal to or less than 152mm (6 inches)

3.2.2 Rimfire Unrestricted Division

Any handgun fitted with factory or aftermarket optic, telescopic or red dot sights *or* any handgun with metallic sights. Laser sights are prohibited.

3.2.3 Centrefire Metallic Sights Division

Any handgun fitted with factory or aftermarket metallic sights are permitted.
All handguns must have a maximum barrel length equal to or less than 152mm (6 inches)

3.2.4 Centrefire Unrestricted

Any handgun fitted with factory or aftermarket optic, telescopic or red dot sights *or* any handgun with metallic sights. Laser sights are prohibited.

3.3 HANDGUNS GENERAL

3.3.1 Handguns

Handguns must remain cased or bagged at all times while on the range. Handguns can only be removed from a bag or case at the firing line. The use of holsters is strictly prohibited.

3.3.2 Grips

Standard left or right hand factory or aftermarket grips are permitted. Orthopedic type grips that provide support to the hand or wrist that prevent the handgun from falling freely to the ground when the hand is opened are prohibited.

3.3.3 Triggers

The trigger mechanism on all handguns must not operate when a force of one (1) kilogram or less is exerted on the trigger mechanism.

3.3.4 **Barrels**

Compensators and or ported barrels are not permitted for any centrefire handgun. Rimfire handguns are permitted to have compensators or ported barrels. Any barrel drilled and tapped for a scope mount can retain the mount. Barrel weights are permitted.

3.3.5 **Barrel Measurement**

In accordance with State Regulations and the National Firearms Identification Database the procedure for measuring a handgun barrel is outlined below:

Revolver

The barrel of a revolver is measured the distance from the muzzle of the barrel to the breech end immediately in front of the cylinder

Semi-Automatic

The barrel of a semi-automatic handgun is measured from the muzzle of the barrel to the point of the breech face (including the chamber) measured with the top slide in the closed position.

3.3.6 **Equipment Check**

Handguns can be inspected by the match director at any time throughout the course of a competition to ensure compliance with all the rules.

3.3.7 **Replacement Handgun**

Only one handgun can be used by a competitor in all stages of a match. If during the course of a match the original handgun becomes unserviceable, the competitor may (at the approval of the match director) continue to compete in the match using another handgun of the same calibre, class and division, provided the competitor does not gain an advantage over their prior handgun.

SECTION 4: AMMUNITION

- 4.1 All types of full metal jacket ammunition are prohibited.
- 4.2 Any ammunition deemed unsafe by the Range Officer or Match Director must be immediately removed from the range without exception.
- 4.3 Ammunition can be inspected at any time during the match by a Range Officer or Match Director.
- 4.4 All ammunition must remain in a case, container, bag, speed loader or a loading block. The use of belt mounted ammunition holders are strictly prohibited.

SECTION 5: EQUIPMENT AND MODE OF DRESS

5.1 **Eye and Ear protection**

It is strongly recommended that eye and ear protection is worn at all times by a competitor and any person on the range.

5.2 **Footwear**

It is strongly recommended that enclosed footwear is worn at all times by a competitor and any person on the range.

5.3 **Clothing**

It is strongly recommended that suitable clothing is worn at all times by a competitor and any person on the range. Disruptive patterns or offensive clothing is not permitted.

5.4 **Medical Equipment**

A competitor may utilise medical aids, which may be seen as giving support only if a medical certificate is provided to the match director prior to a match.

SECTION 6: STAFFING REQUIREMENTS AND DUTIES

To conduct a match the following officials are the recommended minimum requirements.

6.1 **Match Director**

The official responsible for the match including administration, squadding, scheduling, protests, disputes and any other matters.

6.2 **Chief Range Officer**

The official responsible for the overall conduct of the courses of fire, match briefings, range officers, scorers, patchers, protests, disputes and the safety of all competitors and spectators on the range.

6.3 **Range Officer**

The official responsible for issuing commands to the competitors in the course of fire on a live firing range and the safety of all competitors and spectators on the range. Range Officers are responsible for ensuring all firearms are cleared and empty of all ammunition before being cased and removed from the firing line.

6.4 **Chief Scorer**

The official responsible for the tallying and publishing of the results in conjunction with the Match Director.

6.5 **Scorer**

The official responsible for the scoring of the targets of each stage. There should be a minimum of two scorers per match.

6.6 **Patcher**

The official responsible for the patching of targets of each stage. There should be a minimum of two patchers per match.

SECTION 7: COMPETITORS

7.1 It is the competitor's responsibility to ensure that their equipment and mode of dress is in accordance with the rules.

7.2 It is the competitor's responsibility to register in the correct class and division.

7.3 Competitors must conduct themselves in a sportsmanlike manner and avoid disruptive behaviour on or near the firing line. A Range Officer may issue one caution for unsportsmanlike conduct; repeated offences may result in disqualification.

7.4 It is the competitor's responsibility to ensure that they understand the course of fire and the rules of the match.

7.5 It is the competitor's responsibility to ensure that their targets are scored at the completion of each course of fire and the results signed by the competitor.

7.6 It is the competitor's responsibility to ensure all handguns and ammunition are secured and removed from the firing line at the completion of each match.

SECTION 8: RANGE COMMANDS

The Range Officer invites the competitors to the line and outlines the course of fire at the beginning of each stage, prior to issuing any command or commencing the course of fire.

8.1 "3 MINUTE PREPARATION TIME STARTS NOW"

Competitors will be called to the firing line by the range officer. Handguns can be removed from bags or cases during this time. Competitors can load magazines, charge speed-loaders, prepare optics as required and open the action or cylinders of the handgun during this time. Preparation time is set at (3) three minutes on the command of the Range Officer.

8.2 "DO YOU UNDERSTAND THE COURSE OF FIRE"

Competitors may ask questions or clarification on the course of fire at this command. If there is no response the range officer will give the next command.

8.3 "LOAD AND MAKE READY"

Competitors are to be standing, facing down range with the handgun pointed immediately down range. The competitor will load the handgun and close the action or cylinder. The competitor can stage the trigger. The competitor may take a sight picture on the target.

8.4 "ARE YOU READY"

*Competitors must clearly signal or announce to the Range Officer if they are **not** ready on this command. If there is no response by the competitors after (3) three seconds from when the command was issued, the Range Officer will issue the next command.*

8.5 "STAND BY"

On this command the handgun must be lowered to a 45-degree angle pointed down toward the ground immediately in front of the competitors' position on the line. The commence fire cue may be audible, visual or verbal, and will be given by the Range Officer after (3) three seconds of the "Stand By" command.

8.6 "CEASE FIRE"

On this command Competitor's must immediately cease fire. The cease fire cue may be audible, visual or verbal.

8.7 "UNLOAD AND SHOW CLEAR"

On this command, competitors must unload the handgun of all ammunition or spent cases. The handgun must remain open and facing down range at all times and be presented to the Range Officer for inspection. Once cleared by the Range Officer, all Handguns are to be placed on the firing line bench/table.

8.8 "RANGE IS CLEAR MOVE FORWARD, SCORE AND PATCH"

On this command, the scorers, patchers and competitors are to move forward of the firing line to score and patch the targets. The Range Officer is to remain at the firing line. Competitors are strictly prohibited from touching a handgun during this time until called back to the line.

SECTION 9: COURSES OF FIRE – MANDAR MATCH

9.1 TARGET Code T13-X Large Oval Target

<https://www.acsswan.com.au/wp-content/uploads/2025/02/ACS-Target-Catalogue-2025-Email.pdf>

All courses of fire are conducted with the competitor in the upright standing position unsupported.

All courses of fire are conducted with the competitors' handgun in the 45 degrees downwards pointing position at the commencement of fire.

9.2 STAGE 1 25 METRES

9.2.1 The course of fire consists of 6 rounds to be completed in 35 seconds.

9.2.2 The competitor is to load (1) magazine or speed loader with 6 rounds.

9.3 STAGE 2 25 METRES

9.3.1 The course of fire consists of 12 rounds in 35 seconds.

9.3.2 The competitor is to load (2) two magazines or speed loaders with 6 rounds only in each.

9.3.3 The competitor must complete a mandatory reload after 6 rounds within the time period specified.

9.4 STAGE 3 15 METRES

9.4.1 The course of fire consists of 1 round in 2 seconds to be completed 6 times in 2 strings.

9.4.2 The competitor is to load (2) two magazines or speed loaders with 6 rounds only in each.

9.4.3 The course of fire consists of 2 strings of 6 target exposures for 2 seconds each. 1 shot per target exposure. Total of 12 rounds. The competitor must complete a reload between each string on the command of the Range Officer

9.4.4 The competitor is to load 6 rounds only for each string.

9.4.5 The target is exposed to the competitor for 2 seconds with a maximum of 1 shot on the target per exposure. Only 6 shots are to be fired at the target during each string.

9.5 STAGE 4 10 METRES

9.5.1 The course of fire consists of 2 rounds in 2 seconds to be completed 3 times in 2 strings.

The course of fire consists of 2 strings of 3 target exposures for 2 seconds each. 2 shots per target exposure. Total of 12 rounds. Reload between each string on the Range Officers command.

9.5.2 The competitor is to load 6 rounds only for each string.

9.5.3 The target is exposed to the competitor for 2 seconds with a maximum of 2 shots at the target per exposure. Only 6 shots are to be fired at the target during each string. The competitor must complete a reload between each string on the command of the Range Officer.

9.6 STAGE 5 10 METRES

9.6.1 The course of fire consists of 6 shots in 4 seconds.

9.6.2 The competitor is to load (1) magazine or speed loader with 6 rounds.

SECTION 10: PROCEDURAL VIOLATIONS / SAFETY BREACHES

10.1 PROCEDURAL VIOLATION

Any procedural violation by a competitor will incur a 10 point penalty at every occurrence.

Procedural Violations include:

10.1.1 A competitor is permitted to only load a maximum of (6) six rounds per magazine or speed loader during a course of fire.

10.1.2. A competitor fails the fire the correct number of rounds for the course of fire.

10.1.3 A competitor does not hold and maintain the handgun in the 45 degree position prior to the " fire" command being issued during a course of fire.
(creeping or raising the handgun muzzle up towards the target array out of position)

10.1.4 A competitor does not return the handgun to the 45 degree position during and after firing as per the course of fire.

10.1.5 A competitor places any part of their foot on or over the marked firing line.

10.1.6 A competitor discharges a handgun after the " load and make ready" command and before the " standby " command.

10.1.7 A competitor allows a handgun to swing excessively from the downrange position whilst loading, clearing or correcting a malfunction with a handgun.

10.2 SAFETY BREACH

Any safety breach will result in disqualification from the match.

Safety Breaches include:

- 10.2.1 A competitor pointing a handgun up range or in a direction deemed unsafe by the Range Officer.
- 10.2.2 A competitor drops a loaded or unloaded handgun during the course of fire. (dropped handguns are only to be retrieved by the Range Officer)
- 10.2.3 A competitor loads a handgun before the “ load “ command is issued during a course of fire. (loading a revolver cylinder or putting a loaded magazine into the handgun)
- 10.2.4 A competitor discharges a handgun before the load command is given.
- 10.2.5 A competitor leaves the firing area with an uncleared handgun.
- 10.2.6 A competitor touches or handles the handgun while persons are downrange or without the permission of the Range Officer.

SECTION 11: SCORING

11.1 Shot touching scoring lines

Where the outside diameter of the shot touches the line it will be given the higher value. A scoring overlay slide of the appropriate calibre may be used by the scorer to check the value of a shot on the line. A bullet hole can only be plug gauged once when the target has been removed by the disputes committee.

11.2 Elongated Bullet Holes

On a turning or disappearing target, any bullet hole greater than one- and one-half times the calibre being used will not be scored.

11.3 Crossfires

If more than the required number of shots appear on the target, any shot which can be identified as having not been fired by the competitor assigned to that target, or having been fired in the previous string, those shots will be disregarded and will not be scored. If more than the required number of shots then remain on the target, the competitor will receive the highest scoring shots.

11.4 Visible shots and close groups

Only shots on the target which are visible will be scored. An exception will be made in a scenario where a group of (3) three or more shots are so close that it was possible that the required number of shots could have gone through the enlarged hole and there is no evidence that shots have gone through elsewhere on the assigned target. In this scenario the competitor will be given the benefit of doubt and scored hits for non-visible shots on the assumption they passed through the enlarged hole.

11.5 Approaching the Target

At the completion of the course of fire, a competitor is not permitted to approach any target to inspect any closer than one (1) metre of any target until the score has been completed by the scorer. Any competitor failing to observe this rule will have the target scored as a "missed target" (no score) and may be called before the disputes committee.

11.6 A competitor may challenge the score on any target with the scorers. Their decision may only be challenged by raising a formal protest with the Disputes and Appeals Committee. The target will not be patched until the challenge is settled. The target should be removed and a new one installed.

11.7 Once the score sheet has been signed by the competitor it may not be changed except to change arithmetic errors.

11.8 No additional time will be granted for ammunition failures or handgun feeding issues. In the event of a malfunction, you may clear the issue and continue firing within the remaining allocated time but must only fire the designated number of rounds each time the target is presented.

SECTION 12: STATE CHAMPIONSHIPS

12.1 SSAA WA branches seeking to host the discipline State Championships must notify the State Discipline Chairman who will inspect the range (if necessary) and notify the State Secretary no later than (12) twelve weeks before the date of the competition.

12.2 The host branch will determine the nomination fee in conjunction with the State Discipline Chairman.

12.3 The host branch is responsible for providing all suitable range access, range equipment, approved targets, and where possible volunteers to assist in the conduct of the championships.

12.4 Trophies at an SSAA WA State Championships will be available for two (2) gun aggregates and four (4) gun aggregate. For a competitor to be eligible for any aggregate trophy, they must compete in all the advertised matches. State medals will be awarded for 1st, 2nd and 3rd place for each grade and division.

12.5 Host branches may choose to award additional trophies for stage winners, but these will not be recognised SSAA State awards.

12.6 All competitors in a SSAA WA State Championships must be financial members of SSAA at the commencement of the competition.

SECTION 13: GRADING

Rimfire

Match score:	470 points and above	A grade
Match score:	445 – 469 points	B grade
Match score	0 - 444 points	C grade

Centrefire

Match score:	460 points and above	A grade
Match score:	440 – 459 points	B grade
Match score:	0 – 439 points	C grade

Re Grading

To qualify for a grade a competitor must demonstrate the relevant grade score in three matches.

SECTION 14: AMENDMENT TO RULES

Amendments to the SSAA WA Mandar State Discipline rulebook must be proposed in advance and discussed by the branch delegates present at an annual SSAA WA Mandar State Championships and presented at the annual SSAA WA State Discipline Chairmans conference.

Amendments to the SSAA WA Mandar State Discipline rule book will only be considered on a three (3) year rotation, unless the rule is to address a safety or legislative matter.

Amendments to the Rule Book are subject to final endorsement and approval by the SSAA WA State Executive.